



COMMUNITY AND ENVIRONMENT GRANTS PROGRAM GUIDELINES



Contact: Community Development Officer

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Further information is available at www.darwin.nt.gov.au/grants



1. Purpose

Through the Community and Environment Grants Program, City of Darwin aims to support community based projects and organisations that contribute to community and environmental development outcomes.

Grants will be considered and allocated on the basis of identified community and environmental needs and Council priorities.

2. Objectives

The program provides financial assistance to:

- Carry out projects, programs and activities of benefit to the Darwin community.
- Initiate or develop services and resources to address the needs of community groups.
- Encourage community participation in community, cultural and environmental activities.
- Build a greater sense of community and connectedness.
- Enrich the diversity of recreational, cultural, social and environmental opportunity to Darwin residents.
- Contribute to Darwin as a dynamic and diverse tropical city.

3. The Grant

Grants generally vary in amounts up to \$10,000 to ensure support to the greatest number of projects, programs, activities and organisations.

City of Darwin's contribution must be acknowledged in promotional material and/or other methods as appropriate, including inviting Elected Members to openings, launches or other activities.

4. How to Apply

All applications are to be submitted online through SmartyGrants, which can be found through www.darwin.nt.gov.au/grants.

Applications must be received by the published closing date.

5. Who Can Apply

- Organisations must be incorporated not-for-profit community groups.
- Community groups who are not incorporated must be auspiced* by an incorporated organisation.
- Proposed activities must occur within the financial year in which it is funded.
- Activities must occur within the municipality of Darwin.

6. Who Can't Apply

The following proposals will **not** be considered:

- Applications for individual pursuits.
- Applications for recurrent funds.
- Requests for the ongoing core functions of an organisation such as funding for insurance, administration costs and utilities.
- Request for commercial or competitive activities.
- Funding for capital funds or improvements on private property.
- School based projects that do not involve the wider community.
- Event or conference sponsorship, prizes or award ceremonies.
- Projects that have previously been funded through the Grants Program.
- Applications where an applicant has not fully acquitted any previous City of Darwin grant.

* *Auspice – If you are unincorporated or an individual you will need to work with an incorporated not for profit organisation that will act as a sponsor to be an intermediary for financial purposes.*

7. Assessment Criteria for Community Grants

Applications will be assessed using the following criteria:

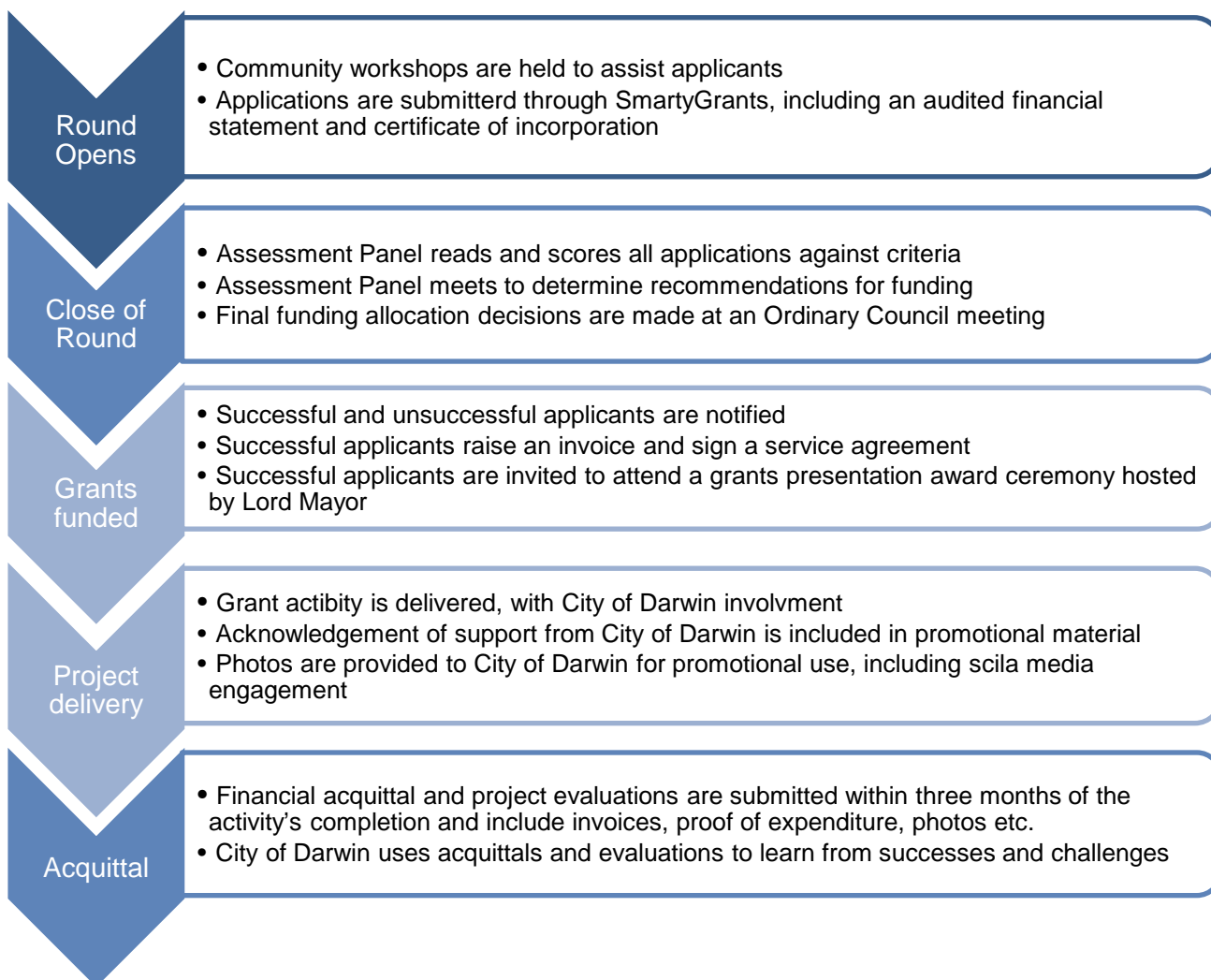
- Feasibility of the project and its potential to meet the objectives of the program.
- If other projects are already providing the same opportunities.
- The targeted community is one that usually has fewer chances to participate in community life.
- Acknowledgement of City of Darwin support.
- How well the organisation has developed the project's purpose and methods of reaching and working with the identified beneficiaries.
- How the project provides new opportunities for people to improve their lived experience of health and well-being.
- If the organisation is working in partnership with other organisations.
- Programs that are innovative and sustainable and could lead to greater opportunities in the future.
- How specific the budget is in the application.

8. Assessment Criteria for Environment Grants

Applications will be assessed using the following criteria:

- Environmental Benefit (described in Attachment A)
- Project Strategy and approach.
- Community benefit and involvement.
- The capacity/ need of the project to attract funds from other sources.
- Acknowledgement of City of Darwin support.
- The organisation's capacity for administering the project.
- The project's overall viability.
- How specific the budget is in the application.

9. Application Process



9. Funding requirements

Successful applicants will be required to sign a Grant Agreement with City of Darwin that details the commitments between the community group and Council. Successful applicants will require written Council approval to change the Grant Agreement, such as changes to major items purchased or the timelines of the project.

10. Acknowledgement of Assistance

Successful applicants will be required to acknowledge the support provided. This can be through the use of City of Darwin's logo on promotional materials, such as media advertisements, press releases, signage at events and/or other methods. A digital copy of the logo will be supplied. The organisation is encouraged to invite Council's Elected Members and the Lord Mayor to events, launches and other activities.

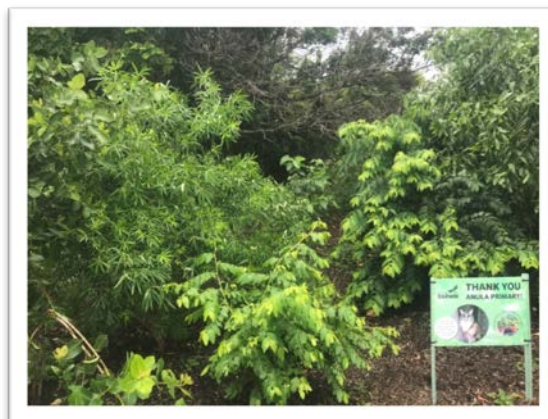
11. Acquittal

Successful applicants will be required to submit a project and financial acquittal online through SmartyGrants within **three months of the project's completion**.

12. Contact

If you require any further information, contact the Community Development Officer on 08 8930 0645 or email communitygrants@darwin.nt.gov.au .

Or visit the [City of Darwin](http://www.darwin.nt.gov.au) website.



City of Darwin's Environment Grants funds projects that deliver environmental benefit in one or more of the following six categories:

1. Energy

energy efficiency, power saving, solar (not grid connected PV panels)

Energy projects should involve a reduction in electricity consumption or fuel consumption. These may include, but not be limited to behaviour change campaigns such as “switch off” initiatives, energy efficiency swap overs such as LED lights or automated lighting.
2. Water

water savings and efficiency, reuse and recycling

Water projects should result in a reduction in water usage. This may involve behaviour change campaigns or installation of water efficiency devices such as flow restrictors, water efficient irrigation, the capture of rainwater or greywater for reuse (health standards permitting). Water projects may also include water efficient or community garden initiatives.
3. Waste

waste avoidance, waste reuse, reduction and recycling;

Waste projects should divert waste from landfill. This will include waste avoidance such as changing consumption patterns; reuse initiatives or repairing items. Recycling initiatives that improve the amount and type of waste that goes into recycling bins (or is diverted for recycling by other means). Waste projects can also include composting (including community garden composting) and unusual waste streams.
4. Biodiversity

habitat protection and conservation, tree planting and weed removal; protection of fauna

Biodiversity involves plants and animals. A project under this category will benefit the natural environment. This may include, but not be limited to, tree planting, providing habitat for native animals, reducing threats such as weeds and introduced species and developing management plans for discrete pockets of native bush.

In your application you should be clear about how you will improve or protect biodiversity.

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5. Transport
- sustainable transport
biking and walking, public
transport, car pooling*
- Projects in the transport category should reduce the use of single person private vehicles. Projects encouraging “Active Transport” (like walking and cycling), use of public transport and use of shared transport (such as carpooling). This may include, but not limited to, behaviour change campaigns and improvement of end of journey facilities. Transport projects may also find ways to reduce the distances that items travel to reach the Darwin community, for example a community garden that encourages growing local produce.
6. Built Environment
- sustainable house
promotion, improved
practices in the house,
urban cooling, shade and
amenity, sustainable land
use*
- The Built Environment includes anything that has been constructed, including homes. Projects in this category should encourage better building for the tropical environment we live in. This may include but not be limited education for better building design, tips on how to renovate with minimal environmental impact, assistance in retrofitting of buildings and learning about land use planning in Darwin.

There is no set quota of projects to fall within each of these categories, and funding is not apportioned specifically to these categories. The use of these categories helps us to understand the nature of your project.

Examples of projects that have been funded in the past include:

- Community gardens
- Education campaigns
- Tree planting and weed removal
- Production of a guide or book
- Production of a television commercial
- Community surveys
- Composting campaigns
- Carpooling initiatives
- Development of an app

Refer to City of Darwin’s Climate Change and Environment section on the website www.darwin.nt.gov.au for guidance on the types of activities Council is involved with.

Contact the Sustainable Vibrant Communities team on 08 8930 0629 or environment@darwin.nt.gov.au to discuss your project prior to submitting.